

Idk why this is marked

$$x^2 = a^2 - y^2 \Rightarrow x = \pm \sqrt{a^2 - y^2}$$

$$O_0: x^2 + y^2 = a^2 \quad y = \sqrt{a^2 - x^2}$$

$$P_0: (P_x + x)^2 + (P_y + y)^2 = b^2 \quad \text{I might be stupid}$$

$$x^2 + y^2 + (P_x + x)^2 + (P_y + y)^2 = a^2 + b^2 \quad (P_x - x) \text{ instead}$$

$$x^2 + y^2 + P_x^2 + 2P_x x + x^2 + P_y^2 + 2P_y y + y^2 = a^2 + b^2$$

$$2x^2 + 2P_x x + 2y^2 + 2P_y y + P_x^2 + P_y^2 = a^2 + b^2$$

$$2x^2 + 2P_x x + 2y^2 + 2P_y y = a^2 + b^2 - P_x^2 - P_y^2$$

$$x(x + P_x) + y(y + P_y) = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2}$$

$$x^2 - y^2 + \sqrt{a^2 - y^2} P_x + y^2 + y P_y = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2}$$

$$x P_x + y P_y = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2$$

Wrong ↗

$$2x^2 - 2P_x x + 2y^2 - 2P_y y = a^2 + b^2 - P_x^2 - P_y^2$$

$$x^2 - P_x x + y^2 - P_y y = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2}$$

$$a^2 - y^2 - P_x \sqrt{a^2 - y^2} + y^2 - P_y y = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2}$$

$$-P_x \sqrt{a^2 - y^2} - P_y y = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2$$

$$-P_x \sqrt{a^2 - y^2} - P_y \sqrt{a^2 - x^2} = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2$$

$$-P_x x - P_y y = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2$$

$$-P_x x = \frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2 + P_y y$$

$$x = \frac{\frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2 + P_y y}{-P_x}$$

$$\sqrt{a^2 - y^2} = \frac{\frac{a^2 + b^2 - P_x^2 - P_y^2}{2} - a^2 + P_y y}{-P_x}$$

$$(P_x - x)^2 + (P_y - y)^2 = b^2$$

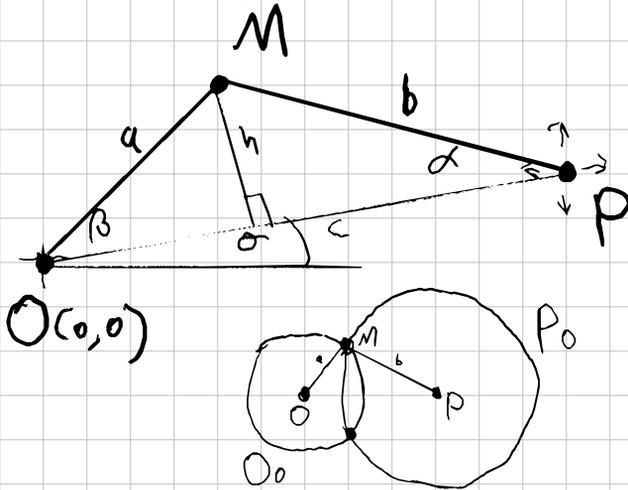
$$P_x - x = \sqrt{b^2 - (P_y - y)^2}$$

$$x = P_x - \sqrt{b^2 - (P_y - y)^2}$$

$$P_x - \sqrt{b^2 - (P_y - y)^2} = \sqrt{a^2 - y^2}$$

$$P_x \sqrt{a^2 - y^2} - \sqrt{(b^2 - (P_y - y)^2)(a^2 - y^2)} = a^2 - y^2$$

Geometry Time



$$b^2 = a^2 + c^2 - 2ac \cos \beta$$

$$b^2 - a^2 - c^2 = -2ac \cos \beta$$

$$\frac{b^2 - a^2 - c^2}{-2ac} = \cos \beta$$

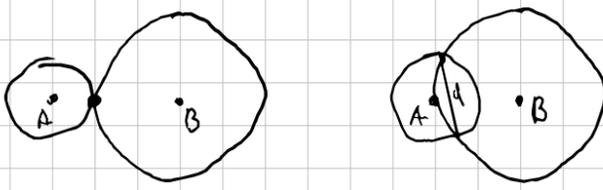
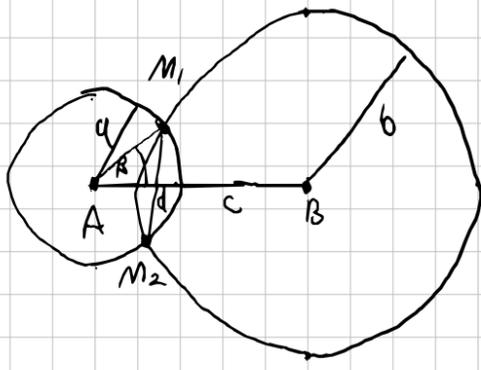
$$\cos^{-1} \left(\frac{b^2 - a^2 - c^2}{-2ac} \right) = \beta$$

$$\sigma = \tan^{-1} \left(\frac{P_y}{P_x} \right)$$

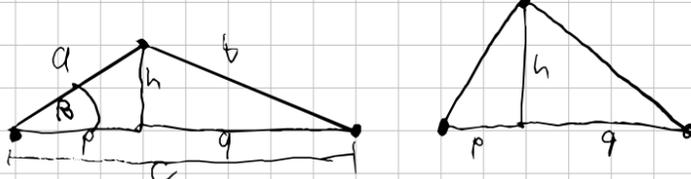
$$M_x = a \cos(\beta + \sigma)$$

$$M_y = a \sin(\beta + \sigma)$$

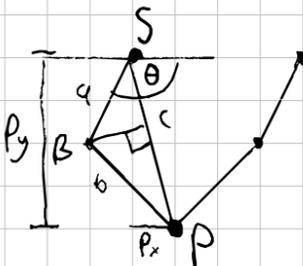
This is a dumb way



$$d = a + b \Rightarrow \beta = 0$$



$$\begin{aligned}
 p + q &= c \\
 p^2 + h^2 &= a^2 \\
 q^2 + h^2 &= b^2 \\
 h^2 &= a^2 - p^2 \\
 h^2 &= b^2 - q^2 \\
 a^2 - p^2 &= b^2 - q^2 \\
 p &= c - q
 \end{aligned}$$



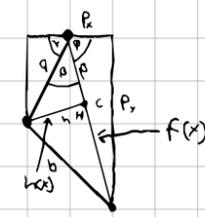
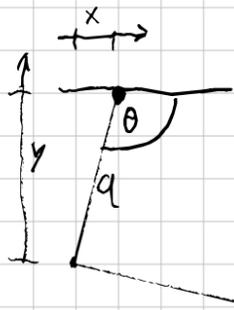
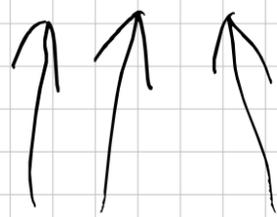
$$\begin{aligned}
 a^2 - (c - q)^2 &= b^2 - q^2 \\
 a^2 - c^2 + 2cq - q^2 &= b^2 - q^2 \\
 a^2 - c^2 - b^2 &= -2cq + q^2 - q^2 \\
 a^2 - c^2 - b^2 &= -2cq \\
 \frac{a^2 - c^2 - b^2}{-2c} &= q
 \end{aligned}$$

$$\begin{aligned}
 a^2 - p^2 &= b^2 - (c - p)^2 \\
 a^2 + c^2 - b^2 &= p^2 + 2pc - p^2 \\
 a^2 + c^2 - b^2 &= 2pc \\
 \frac{a^2 + c^2 - b^2}{2c} &= p
 \end{aligned}$$

$$\begin{aligned}
 \sin^{-1}\left(\frac{p}{a}\right) &= \beta \\
 \cos^{-1}\left(\frac{p}{a}\right) + \sin^{-1}\left(\frac{p}{a}\right) &= \theta
 \end{aligned}$$

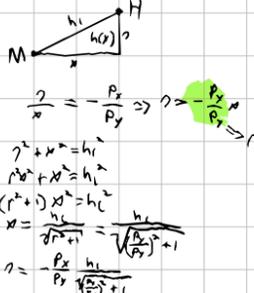
Yes!!

$$\begin{aligned}
 q^2 + b^2 &= h^2 \\
 \left(\frac{a^2 - c^2 - b^2}{-2c}\right)^2 + b^2 &= h^2
 \end{aligned}$$



$$\begin{aligned}
 x &= \cos \theta \cdot a \\
 y &= -\sin \theta \cdot a
 \end{aligned}$$

$$\begin{aligned}
 f(x) &= \frac{p_x}{a} x \\
 h(x) &= -\frac{p_y}{a} x + b \\
 b &= h(x) + \frac{p_y}{a} x \\
 \text{Fill in point H} \\
 H &= \frac{p}{c} \cdot (p_x, p_y) \\
 b &= p_y \frac{p}{c} + \frac{p_x^2}{a} \frac{p}{c}
 \end{aligned}$$



$$M_x = \frac{p}{c} p_x + h_x$$

$$M_y = \frac{p}{c} p_y + \frac{p_x}{p_y} h_x$$

$$p = \frac{a^2 + c^2 - b^2}{2c}$$

$$c = \sqrt{p_x^2 + p_y^2}$$

$$h_c = \sqrt{a^2 - p^2}$$

$$h_x = \frac{\sqrt{a^2 - p^2}}{\sqrt{\left(\frac{p_x}{p_y}\right)^2 + 1}}$$

yeau ok something with matrices

Desmos

a & b are constants

$P_a \approx$ actual pos on grid

$$M(S, P_a) = M_r(P_a - S) + S$$

$$M_r(P) = \begin{bmatrix} \frac{p(P)}{d(P)} p_x + h_x(P) \\ \frac{p(P)}{d(P)} p_y + \frac{p_x}{p_y} h_x(P) \end{bmatrix}$$

$$h_x(P) = \frac{\sqrt{a^2 - p^2(P)}}{\sqrt{\left(\frac{p_x}{p_y}\right)^2 + 1}}$$

$$p(P) = \frac{a^2 - b^2 + d^2(P)}{2d(P)}$$

$$d(P) = \sqrt{p_x^2 + p_y^2}$$

$$M_r(P) \approx H(P) + \begin{pmatrix} 1 \\ \frac{p_x}{p_y} \end{pmatrix}$$

